

3 How to play

This product is such a game that one or two players step on any of the foot panels corresponding to the four kinds of arrows, which appear from the lower part of the screen, timely in accordance with music.

■ How to play — — — — —

1 Put coin(s) into the slot and press the start button. Then, the “STYLE” select screen shows up. Press the select button to choose from the following four styles and press the start button to enter the choice.

- SINGLE MODE Style in which you play the game alone.
- VERSUS MODE ... Style in which you play the game with someone else.
- DOUBLE MODE ... Style in which you play the game alone using the eight foot panels.
- BATTLE MODE Style in which you play the game against someone using four panels each.

2 Now the “MODE” screen shows up. Press the select button to select your favorite MODE and press the start button to enter the choice.

3 Then the “MUSIC SELECT” screen shows up. Press the select button to select your favorite music number and press the start button to enter the choice.

4 The game starts at time moment. Step on any of the foot panels corresponding to the four kinds of arrows which appear from the lower part of the screen, timely in accordance with music. The evaluation of “PERFECT!!”, “GREAT!”, “GOOD”, “ALMOST”, “BOO” and “O.K” is indicated on the screen according to the timing of stepping.

- When the evaluation of “PERFECT!!” or “GREAT!” is given, the score on the dance gauge at the upper part of the screen increases.
- When the evaluation turns to be “ALMOST” or “BOO”, the score on the dance gauge decreases.

When the point on the dance gauge decreases extremely, “Danger” appears on the upper part of the screen, telling the player the end of the game is approaching.

5 The game is over when the score on the dance gauge becomes “0”.
(In the case when two players play the game, the game is not over unless the scores of both the dance gauges of the player become “0”.)

- When a number is played to its end, the ranking of the player “AAA”, “AA”, “A”, “B”, “C”, “D” or “E” is indicated on the screen after the comprehensive evaluation of the number of evaluations “PERFECT!!”, “GREAT!”, “GOOD”, “ALMOST”, “BOO” and “O.K” obtained for each number, the score and playing condition.

■ Joining the game halfway — — — — —

Another player can join the game halfway only when “STYLE” is appearing on the screen.